Pitch range declination and reset in turn-taking organisation

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Abstract
This paper examines how pitch range declination and reset contribute to turn-taking organisation. This is part of a broader study of voice prosody, i.e., how pitch, voice quality and temporal features combine for various prosodic functions, both linguistic and paralinguistic. The present study first investigates the effect of the speech unit position in a turn on its pitch range. We also test the effect of the number of speech units in a turn as well as the turn duration on the turn-initial $f_0$ peak height at the beginning of the turn. Our results suggest a pitch range declination trend between the Initial and Median speech units of a turn but a violation of this declination for the Final units of the turn. They also demonstrate that the higher the number of speech units in a turn or the longer the turn, the higher the turn-initial $f_0$ peak height. We discuss our findings along the debate on Projection and Reaction theories and that of Hard vs. Soft pre-planning of speech production. We address how these findings may be useful to formulate a holistic model of prosody and to enhance human-machine interactions.

Index Terms: pitch range, declination, reset, pause, gap, turn-taking, reaction vs. projection theories, hard vs. soft pre-planning.

1. Introduction
Spoken interaction is a joint activity where all participants are involved in the co-construction of meaning and in the establishment and maintenance of social relationships. Turn-taking organisation is an instance of such coordination, for which participants agree on who speaks, when to talk, listen, hold and take turns [1].

Depending on the situational context, turn-taking (employed herein as speaker change) can be realised with a silent interval (or gap), no-gap-no-overlap (when the start of one speaker’s turn perfectly coincides with the end of the other speaker’s previous turn) or with a transition overlap (when the start of one speaker’s turn overlaps with the other speaker’s previous turn, excluding backchannels). In this organisation, turn-holding (employed herein as speaker hold) corresponds to several utterances of the same speaker within a turn, that are separated by a silent interval (or pause).

To manage turn-taking, speakers would produce, perceive and react to a set of signals (prosodic, pragmatic, syntactical, semantical, visual) (Reaction Theory e.g., [2, 3, 4, 5, 6]) or would anticipate or project the end of the turn from contextual and structural information (Projection Theory, e.g., [1, 7, 8]). Within the frame of Reaction Theory, it has been reported that, in many languages, a level pitch accent or a flat contour at the end of an utterance is indicative of a turn-holding while any other terminal contour (such as rises and falls) is indicative of turn-taking [4, 9, 10, 11, 12, 13].

Works in the study of prosody have often reported that, in read speech, fundamental frequency declines over the course of an utterance [14, 15, 16]. Declination is thought to be the by-product of some physiological processes (e.g. subglottal pressure [14, 17], activity of the laryngeal muscles [18], tracheal pull [15]) or ‘controlled’ by the speaker and may have some specific linguistic and paralinguistic functions. It may however be violated in certain instances of terminal rises associated with questions or hesitations [19].

Evidence of $f_0$ declination at supra-utterance levels (e.g. above the level of the Intonation Unit) has also been reported in many languages, with paragraph initial intonations of spoken texts having higher and wider pitch range than paragraph final utterances [20, 21, 22, 23, 24]. This pitch range declination over the paragraph (or $f_0$ supra-declination) may participate in signalling the organizational and hierarchical structure of the discourse (e.g. signaling topic changes). [24] reported, for Dutch, that the lower a text segment is embedded within the hierarchy of a text, the lower the pitch range. [23] observed that, in French, intonation units at the beginning of a paragraph have a wider pitch range than medial and final position intonation units, the difference being greater between the initial and medial units than between the medial and final units.

We hypothesize that, in interactional speech, $f_0$ declination can also be observed, both at the utterance and at the turn (supra-utterance) level, and that it plays an important role in turn-taking organisation. Speech units in conversational speech may be embedded within turn units, as speech units in read speech are embedded within paragraph units. As suggested by Couper-Kuhlen [25], describing data of conversational speech, a downward shift or decrease in $f_0$ across successive utterances by the same speaker may indicate that they belong to the same turn, while an upward shift or increase would signal turn changes. In particular, “Beginning an intonation phrase relatively high in one’s voice range allows room for subsequent intonation phrases to be positioned lower and thus affords the possibility of declination units, which can be used to structure a ‘big package’. Because high onsets initiate pitch declination units, they can be thought of as projecting ‘more to come’ in this case, further intonation phrases within the declination unit. In this sense, they provide prospective prosodic cues to the ‘big package’ that is under way” ([25]:43).

It has been further argued that the height of the $f_0$ peak at the beginning of an utterance is indicative of the utterance length, with longer utterances being marked by higher $f_0$ peaks [26, 27, 28]. Similarly, we hypothesize that, in interactional speech, the first unit of a speaker’s turn may be marked by a pitch reset whose height depends on the number of speech units within the turn or on the turn duration. Note that the relation between initial $f_0$ peak height and utterance length is still controversial as other studies did not observe any [29, 30].
In this paper, we investigate (i) whether pitch range declination operates in interactional speech at the level of the turn and (ii) whether pitch reset at the beginning of a turn depends on the number of utterances within the turn or on the turn length.

We test two hypotheses:

- **Hypothesis H1.** Initial Inter-Pausal Units (IPUs) within a turn have a higher and wider pitch range than Median and Final IPUs. To test this, the effect of the IPU’s position (Initial/Median/Final) in a turn on the IPU’s pitch range is investigated.

- **Hypothesis H2.** The f0 peak at the beginning of a turn is higher when the number of IPUs in the turn is larger or when the turn is longer. To test this, we investigate the effect of the number of IPUs in a turn and the turn duration on the turn’s initial f0 peak.

It should be noted that most prosodic research on turn-taking has tended to focus on the duration of silent intervals, and on the chunk of speech preceding these intervals. In examining f0 declination trends, we focus particularly on the initial portions of utterances, as well as the relationships among the utterances of a turn. This work complements parallel work on the final intonational contours in the same data [41] as well as ongoing research exploring voice quality and temporal features and their correlation with melodic characteristics.

### 2. Experiment

#### 2.1. Data

The speech data was extracted from a corpus of task-oriented dyadic interactions in Irish English [31]. It consists of 6 gender-paired interactions (involving 6 female and 6 male speakers). The interactions are based on a shipwreck scenario game where participants are presented with 15 items and are given 10 min to rank them in order of usefulness to their survival. Recordings were carried out with participants in separate isolation booths using a professional Neumann microphone connected to an Apple Mac-based Digidesign Pro-Tools Mbox2 recording system. The audio signal was digitised at 96 kHz/24 Bit and recorded using Pro-Tools software as two separate audio streams. Audio was then downsampled to 16 kHz/8 Bit.

#### 2.2. Annotation and measurement

##### 2.2.1. Annotation

The data was annotated in terms of speech units and silences automatically, similarly to [32]. A binary voice activity detection (VAD) was carried out on both speaker channels for each dyadic interaction, using the VAD algorithm proposed in [33].

Pauses, gaps, no-gap-no-overlaps (NGNO) and transition overlaps (TOV) were determined from the binary VAD on both speaker channels. A schematic output of the annotation is illustrated in Fig. 1. A minimum duration for pauses was set to 100 ms (threshold set empirically to avoid speech events like plosives to be annotated as pauses), which means that every speech unit separated by a pause of less than 100 ms were chunked together into a single speech unit. Note that decisions on such threshold settings may significantly affect the resulting duration distributions [34]. This automatic procedure resulted in 176 gaps, 121 TOV and 498 pauses.

Herein, TOV were excluded from the analyses. Speech units separated by a pause are referred to as Inter-Pausal Units (IPU). A turn is defined as a speech unit composed of one or several IPUs. The terms ‘turn-taking’ and ‘speaker change’ are used interchangeably. No annotation of backchannels (BC) have been included, which means that BC have been automatically annotated as speaker changes.

In the data, turns are composed of one to thirteen IPUs (mean=2.5, sd=2.12). Most common turns contain one IPU (40% of the data). To test Hypothesis H1, we excluded turns composed of one IPU as pitch range declination across several IPUs cannot be investigated in such turns. We also excluded turns composed of more than six IPUs as they are under-represented in the data (less than 3%). From the resulting subset, IPUs were labelled Initial, Median and Final according to their position in a turn. In total, 292 IPU were labelled Initial, 243 Median and 311 Final. To test Hypothesis H2, the subset of selected data consisted of turns composed of one to six IPUs.

##### 2.2.2. Measurement

Pitch range corresponds to the tonal space actually used in speech and is commonly described along two dimensions: its level (height) and span (range) [19]. Pitch range declination corresponds to the f0 downward shift or decrease in pitch range across successive utterances within a turn and can be compared to the concepts “paragraph declination” [35], “supra declination behavior” [22] or “superordinate f0 declination” [36] used in the literature for read speech.

Different acoustic measurements have been used to estimate pitch range level and span. Descriptive measurements such as f0 mean and median based on f0 values extracted every 0.01s on voiced segments or based on f0 inflection points (or tonal targets, e.g. peaks and valleys) have been employed to account for utterance f0 level. Measurements such as the difference between f0 maximum and minimum values of utterances, f0 95th and 5th percentiles, f0 90th and 10th percentiles of utterances as well as f0 standard deviation have been used to account for utterance f0 span.

In this work, for each IPU and turn, standard descriptive measurements (f0 maximum, minimum, median and the difference between f0 maximum and minimum), representative, respectively, of an IPU’s and a turn’s initial f0 peak, final valley, pitch range level and span, were computed (cf. Table 1). All these measurements are given on a logarithmic scale, the octave scale (i.e. log2(Hertz)), which is equivalent to the semitone scale. To account from cross-speaker differences, the data was normalized using z-scores. Pitch measurements were extracted using the phonetic software Praat [37]. To avoid possible pitch tracking errors at the pitch curve extrema, and enable their auto-
Table 1: Features computed for each turn (T) and Inter-Pausal Unit (IPU). Initial $f_0$ peaks are extracted at the beginning of each T and IPU, final $f_0$ valley at the end.

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<thead>
<tr>
<th>Features</th>
<th>Measurement</th>
<th>Abbreviation</th>
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<tbody>
<tr>
<td>initial $f_0$ peak</td>
<td>maximum $f_0$</td>
<td>$f_0\text{max}$</td>
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<tr>
<td>final $f_0$ valley</td>
<td>minimum $f_0$</td>
<td>$f_0\text{min}$</td>
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<tr>
<td>pitch level</td>
<td>median $f_0$</td>
<td>$f_0\text{med}$</td>
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<tr>
<td>pitch span</td>
<td>$f_{0\text{max}} - f_{0\text{min}}$</td>
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The p-values were calculated using the method of Monte Carlo sampling by Markov chain (pMCMC = Monte Carlo Markov Chain [40]). In all our models, significance is set at a pMCMC $\alpha < 0.01$. The results reveal a significant effect of NIPU (pMCMC $< 0.01$) and TDUR on $f_0\text{max}$ ($t=12.208$, pMCMC $< 0.01$). The height of the $f_0$ peak increases with the number of IPUs in a turn. These findings suggest that the initial $f_0$ peak of a turn may be a salient cue in projecting the end of a turn. They corroborate earlier studies that observed a strong relation between an utterance’s $f_0$ peak height and the utterance duration.

### 4. Discussion and conclusions

In this paper, we have investigated how pitch range declination and reset contribute to turn-taking organisation. We have
first tested the hypothesis H1 that Inter-Pausal Units in dialogue speech are embedded into turns as utterances in read speech are embedded into paragraphs, in such a way that Initial IPUs are higher and wider in pitch range than Median and Final IPUs. Our results suggest a declination trend (lowering and narrowing of the pitch range) between the Initial and Median IPUs of the turn, but not over the final IPU.

In a parallel study, using the same data, we have shown that 49% of units preceding a change of turn are declaratives, 35% questions and 10% backchannels and that these communicative types are associated with a falling tune (in 67% of the cases) or a low-rise tune (in 29% of the cases) [41]. The proportion of rises is the lowest in Declaratives (10%), it is higher in Incomplete Declaratives and WH questions (17%), and is the highest in Backchannels (24%). In Incomplete Questions, the pitch is predominantly rising (only 12% of samples have falling pitch). In Yes/No Questions, both falling and rising pitch patterns are used, with a slight preference for rises (about 54% in total).

Taking into account the effect of the utterance communicative type (e.g. declarative, incomplete, Wh-question, Yes/No question, hesitation, backchannel) on pitch modifications will allow us to better understand its singular role in turn-taking organisation. Pitch variations convey multiple functions in speech, e.g. signaling questions vs. statement, focus, topic changes and turn-taking, as well as in the signaling of intentions, attitudes and affect. The many linguistic functions of f0 changes were not controlled in the present experiment and may explain the variability encountered in the data. Future work will investigate the role of pitch variation at different levels, and will further attempt to link these to other prosodic variables, voice quality and temporal structure.

[23] observed that, in read speech, the difference in pitch range between the Initial and Medial units of a paragraph is greater than between the medial and final units. The present data show similar results. It would be interesting to investigate whether this pitch range ‘break’ between the initial and median units is indicative of a turn length, therefore may be used to signal turn change.

We have then tested the Hypothesis H2 that the f0 peak at the beginning of a turn is higher when the number of IPUs in the turn is larger or when the turn is longer. Our results show that the higher the number of speech units in a turn and the longer the turn, the higher the initial f0 peak height. This corroborates earlier findings on the relation between the initial f0 peak height and the duration of an utterance [26, 27, 28].

These findings generally raise the debate of Hard vs. Soft pre-planning of speech production. On the one hand, it is proposed that speakers would be able to plan f0 contours at a phrase level by adjusting the f0 height at the beginning of the utterance. A higher initial f0 may suggest a look-ahead or preplanning mechanism, by which utterance initial f0 values are raised proportionate to utterance length [29]. On the other hand, it is suggested that speakers may proceed at a more local level, accent by accent. A lower f0 at the end of the utterance may mean that adjustment is made on-the-fly. Our preliminary results suggest that speakers may plan their turn, adjusting its f0 initial peak according to the turn length.

Overall, our findings suggest that pitch at the beginning of a turn and the break between the Initial and Median IPUs of a turn may contribute to turn-taking organisation. This means that not only syntactic and pragmatic information but prosody as well, appears to be used in projecting a speaker change.

We believe that both Reaction and Prediction theories can account for the underlying functioning of turn-taking organisation. As explained in [42], “Redundancy is a well-studied and recurring principle of human language in use on virtually every level, and it is likely that a phenomenon as important as the taking of turns is orchestrated by a number of redundant control methods” ([42]:566). In this view, we propose that speakers may anticipate the end of a turn based on the f0 peak height at the beginning of the turn (as well as other signals) and may react to the lately uttered signals, adapting on-the-fly, by readjusting predictions if needed.

These findings could be directly applied to the modeling of human-machine interactions. A lot of work has been lately dedicated in improving the flow of conversation between a human and a computer or virtual agent. Standard methods have used a fixed duration threshold for the computer to begin speaking after the human interlocutor stops [43]. This strategy however does not really mirror what is usually done by humans. They, indeed, rather than wait for a silence to come, rely on syntactic, prosodic, pragmatic as well as visual cues to take the turn. Some studies have therefore investigated the use of these cues (prosodic and syntactic mainly) just before a silence to predict a speaker’s hold or change [44].

In a parallel study [41], using the same data, we have shown that the combined discriminative power of functional and intonation labels (derived from speech-chunks immediately preceding pause and gap intervals) allows for differentiating turn-taking from turn-holding (mean classification error of 15%). In the present study, our results suggest that prosodic information at the beginning of a turn may also be a relevant cue to manage the conversation flow. The height of the initial f0 peak of a turn could be used by a system to predict the end of the turn and the signals at the end of the turn (such as a final rise or fall vs. a flat tone) may be used to readjust prediction. This will be particularly addressed in our future classification experiments.

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6. References


